

## **BA** in Animation

## Sample 4-Year Course Sequence

Students should consult with their advisor to determine their plan of study.

Students must take 120 credit hours to graduate with an average of 15 credit hours per semester.

Course	Year 1		Year 2		Year 3		Year 4		
Major Coursework	FA	SP	FA	SP	FA	SP	FA	SP	TOT
ANIM 1000 Animation I	3								3
MEDC 1630 Media Literacy	3								3
ART 1110 Introduction to Drawing	3								3
ANIM 1010 Animation II		3							3
ANIM 1040 Storyboarding		3							3
FTVP 1400 Graphics and Effects		3							3
ANIM 2000 Advanced Animation			3						3
ANIM 2200 3D Modeling and Texturing			3						3
FLST 2070 History of Animation			3						3
FLST 2060 Modern World Cinema				3					3
SCPT 3500 Writing Screenplays for									
Film				3					3
ANIM 3010 Voicing Your Creation					3				3
ANIM 4010 Character Design							3		3
ANIM 4620 Senior Overview or									
MEDC 4950 Professional Practicum								3	3
ANIM 4700 Professional									
Development in Animation								3	3
In-Major Electives					3	6	3		12
Total Credits for Major									57
University Coursework									
FRSH 1200—Freshman Seminar	3								3
GCP Courses	3	6	6	6	3				24
Keys 4xxx						3			3
General Electives (May be in major)	0	0	0	3	6	6	9	9	33
Total Credits Per Semester	15	15	15	15	15	15	15	15	120